LLM Bootcamp 2023

LLM Foundations Sergey Karayev

April 21, 2023





UU FOUNDATIONS OF ML

Speedrun key ideas in ML 01

TRANSFORMER ARCHITECTURE

Core ideas and notable examples



02 03 Notable LLMs Training & Inference

T5, GPT, Chinchilla, et al Running a Transformer





Foundations of Machine Learning



Input



Software 1.0





Software 2.0



Types of Machine Learning

Unsupervised Learning

Learn structure of data to generate more data

Learn how data maps to Learn how to act in an labels to recognize or predict environment to obtain reward

"This product does what it is supposed ____"





Supervised Learning Reinforcement Learning



Converging on just...

Supervised or Self-supervised Learning

"This product does what it is supposed __" \rightarrow "to."





 \rightarrow cat









Inputs and outputs are always just numbers

Input



157	153	174	168	150	152	129	151	172	161
155	182	163	74	75	62	33	17	110	210
180	180	50	14	34	6	10	33	48	106
206	109	5	124	131	111	120	204	166	15
194	68	137	251	237	239	239	228	227	87
172	105	207	233	233	214	220	239	228	98
188	88	179	209	185	215	211	158	139	75
189	97	165	84	10	168	134	11	31	62
199	168	191	193	158	227	178	143	182	106
206	174	195	252	236	231	149	178	228	43
190	216	116	149	236	187	86	150	79	38
190	224	147	108	227	210	127	102	36	101

What we see

What the machine "sees"



Output

"Lincoln"



[76, 105, 110, 99, 111, 108, 110]

Why is this hard?

- Infinite variety of inputs can all mean the same thing
- Meaningful differences can be tiny
- Structure of the world is complex





"I loved this movie" "As good as The Godfather" "🌔 no cap"



How is it done?

- Many methods for Machine Learning
 - Logistic Regression
 - Support Vector Machines
 - Decision Trees (xgboost)
- But one is dominant
 - Neural Networks (also called Deep Learning)



Inspiration



https://www.the-scientist.com/the-nutshell/what-made-human-brains-so-big-36663



https://medicalxpress.com/news/2018-07-neuron-axons-spindly-theyre-optimizing.html



- Inspired by what we know to be intelligent: the brain
- The brain is composed of billions of neurons
- Each neuron receives electrical inputs and sends an electrical output
- The brain itself has high-level inputs and outputs

Formalization



https://www.the-scientist.com/the-nutshell/what-made-human-brains-so-big-36663



https://medicalxpress.com/news/2018-07-neuron-axons-spindly-theyre-optimizing.html







A "perceptron" is a vector of numbers

inputs weights



https://www.jessicayung.com/explaining-tensorflow-code-for-a-multilayer-perceptron/





A "layer" is a matrix of numbers

inputs weights



https://www.jessicayung.com/explaining-tensorflow-code-for-a-multilayer-perceptron/







The neural network is a set of matrices

Called "parameters" or "weights"



NN operations are just matrix multiplications. GPUs are really fast at matrix multiplications.



Training

- Data X (e.g. images), labels y (e.g. labels)
- Take a little batch of data x:
 - Use the current model to make a prediction $x \rightarrow y'$
 - Compute loss(y, y')
 - Back-propagate the loss through all the layers of the model
- Repeat until loss stops decreasing

https://developers.google.com/machine-learning/testing-debugging/metrics/interpretic





Dataset Splitting

- Split (X, y) into training (~80%), validation (~10%), and test (~10%) sets
- Validation set is for
 - ensuring that training is not "overfitting"
 - setting hyper-parameters of the model (e.g. number of parameters)
- Test set is for measuring validity of predictions on new data





THIS APPLIES TO YOUR EXPERIMENTATION WITH PROMPTS!





Pre-training: slow training on a lot of data





Fine-tuning: fast training on a little data



Model Hubs

- People share pretrained models!
- 👷: the most popular Model Hub
 - 180K models
 - 30K datasets



Computer Vision

\otimes	Depth Estimation 🕺 Image C							
65	Object Detection 🖾 Image Se							
	Image-to-Image 🖂 Uncondit							
27	Video Classification 🖾 Zero-S							
latural Language Processing								
-77	Text Classification							
ŧ	Table Question Answering							
$\frac{\frac{O}{e}}{\frac{O}{O}} \frac{O}{e}$	Zero-Shot Classification							
6	Summarization 🖙 Conversat							
T	Text Generation 5 Text2Text							
¢	Fill-Mask Sentence Similar							

Audio





MBC 202	3
Solutions P	ricir
new Full	-text
-uncased-f	ine
o • ↓ 2.16M • ♡	2 193
itter-xlm-	rok
22 • ↓ 1.32M • •	♡ 97
oberta-bas	e-]
2 • ↓1.08M • ♡	> 77
a/bertweet 958k • ♡ 58	-ba
otion-engl 597k • ♡ 139	isł
rrot_adequ	acy
22 • ↓299k • S	23
enai-detec	to1
o • ↓237k • ♡	68
/ms-marco-	Mir
L•↓172k•♡	16
inbert-esg	-9-
2•↓155k•♡	11
18	8

Before ~2020: each task had its own NN architecture





[1] CNN image CC-BY-SA by Aphex34 for Wikipedia https://commons.wikimedia.org/wiki/File:Typical_cnn.png [2] RNN image CC-BY-SA by GChe for Wikipedia https://commons.wikimedia.org/wiki/File:The LSTM Cell.svg

http://lucasb.eyer.be/transformer



LLMBC 2023



Now: all is Transformers



Transformer cartoon (DALL-E)





The Transformer Architecture





Attention is all you need (2017)

- Ground-breaking architecture that set SOTA on first translation and later all other NLP tasks
- For simplicity, can just look at one half of it





Transformer Decoder Overview

- Task is to complete text
 - "It's a blue" -> "sundress"
- Inputs: a sequence of N tokens
 - [It's, a, blue]
- Output:
 - Probability distribution over the next token
- Inference:
 - Sample the next token from the distribution, append it to inputs, run through the model again, sample, append, etc.







Inputs

- Inputs need to be vectors of numbers
- Start with original text:
 - "It's a blue sundress."
- Turn into a sequence of tokens:
 - [<SOS>, It, 's, a, blue, sund, ress, ., <EOS>]
- Turn into vocabulary IDs:
 - [0, 1026, 338, 257, 4171, 37437, 601, 13, 1]
- Each ID can be represented by a one-hot vector
 - e.g. 3 -> [0, 0, 0, 1, 0, 0, 0, ...]











Input Embedding

- One-hot vectors are poor representations of words or tokens
 - e.g. distance between "cat" and "kitten" is the same as between "cat" and "tractor"
- Solution: learn an embedding matrix!

- (The simplest NN layer type)

	0	0	0	•••	0	0	1	aardvark	
	0	0	•••	1	•••	0	0	black	
	0	0	•••	1	•••	0	0	cat	
	0	0	•••	1	•••	0	0	duvet	
	1	0	0		0	0	0	zombie	
VxE		VxV							
embeddii	e								
matrix									



aardvark	0.97	0.03	0.15	0.04
black	0.07	0.01	0.20	0.95
cat	0.98	0.98	0.45	0.35
duvet	0.01	0.84	0.12	0.02
zombie	0.74	0.05	0.98	0.93



VxE





Attention

- (Ignore "Masked Multi-Head" for now)
- Key insight: for a given token in the output sequence, only one or a few tokens in the input sequence are most important
- Introduced in 2015 for translation tasks

économique

<end>

https://lilianweng.github.io/posts/2018-06-24-attention/



Output

Probabilities









Basic self-attention

Input: sequence of vectors

 $x_1, x_2, ..., x_t$

• Output: sequence of vectors, each one a weighted sum of the input sequence

$$y_1, y_2, ..., 1$$

$$\mathbf{y}_i = \sum_j v_j$$

- weight is just dot product between input vectors

(made to sum to 1) $w_{ij} = \frac{1}{\sum_{i} \exp w'_{ij}}$

http://www.peterbloem.nl/blog/transformers





$$w'_{ij} = \mathbf{x}_i^T \mathbf{x}_j$$

 $\exp w'_{i}$



Basic self-attention

- Note that every input vector x_i is used in 3 ways:
 - Query x_i
 - Key $x_1, x_2, ..., x_t$
 - Value $x_1, x_2, ..., x_t$



http://www.peterbloem.nl/blog/transformers

Basic self-attention

- Problem: there's no learning involved!
- Solution: project inputs into query, key, value roles
- Learning these matrices = learning attention

$$q_{i} = W_{q} x_{i} \qquad k_{i} = W_{k} x_{i} \qquad v_{i} = W_{v} x_{i}$$
$$w_{ij}' = q_{i}^{T} k_{j}$$
$$w_{ij} = \operatorname{softmax}(w_{ij}')$$
$$y_{i} = \sum_{j} w_{ij} v_{j}.$$

http://www.peterbloem.nl/blog/transformers





http://lucasb.eyer.be/transformer





Multi-head attention

- We can allow different ways of transforming into queries, keys, and values to be learned
- Simply means learning different sets of W_q, W_k, and W_v matrices simultaneously.
 - (Actually implemented as a single matrix, anyway.)





3-headed attention

http://www.peterbloem.nl/blog/transformers





Masking attention In training:

- Inputs: a sequence of N tokens
 - [It's, a, blue, <BLANK>, <BLANK>, .
- Grour d-tr th Outputs: a sequence of N tokens
 - [a, blue, sundress, <BLANK>, <BLANK>, ...]
- Actual Outputs: Instead of words, vectors of probabilities over the vocabulary
 - Crucially: all output probabilities are computed at the same time!

Note how you shouldn't see future tokens when predicting





http://www.peterbloem.nl/blog/transformers



Masked Multi-Head Attention

- Conceptual view:
 - token comes in
 - gets "augmented" with previously-seen tokens that seem relevant (masked selfattention)
 - this happens in several different ways simultaneously (multiple heads)
- NOTE: there's no notion of "position" so far!









Positional Encoding

- Attention is totally position-invariant!
 - e.g. [this, movie, is, great] is the same as [movie, this, great, is]
- So, let's add position-encoding vectors to embedding vectors
 - It really is that simple

input this



great

Add

- "Skip connections" aka "residual blocks"
 - output = module(input) + input
 - Allows gradient to flow from the loss function all the way to the first layer
 - (Possible because each module's output is the same shape as its input)









Layer Normalization

- Neural net modules perform best when input vectors have uniform mean and std in each dimension.
- As inputs flow through the network, means and std's get blown out.
- Layer Normalization is a hack to reset things to where we want them in between layers.



Both parameters can be updated in equal proportions Gradient of larger parameter dominates the update

https://arxiv.org/pdf/1803.08494.pdf





Inputs

Embedding

$$y = rac{x - \mathrm{E}[x]}{\sqrt{\mathrm{Var}[x] + \epsilon}}$$
 ;





Feed Forward Layer

- Standard Multi-Layer Perceptron with one hidden layer
- Defined $y = W_2(GeLU(W_1x + b_1)) + b_2$
- Conceptual view:
 - token (augmented with other relevant tokens that it has seen) comes in...
 - ...and "upgrades" its representation










Transformer Architecture

- The main Transformer Layer is
- The overall hyperparameters ar
 - Number of layers
 - Embedding dimension
 - Number of attention heads

GPT-3 XL

GPT-3 2.7B

GPT-3 6.7B

GPT-3 13B

• The largest models are ~70% feed-forward weights Model Nan







Why does this work so well?



Andrej Karpathy 📀 @karpathy

is a general-purpose differentiable computer. It is simultaneously: 1) expressive (in the forward pass) 2) optimizable (via backpropagation+gradient descent) 3) efficient (high parallelism compute graph)

11:54 AM · Oct 19, 2022

490 Retweets **39** Quotes



...

- The Transformer is a magnificient neural network architecture because it

3,670 Likes **1,023** Bookmarks



Thinking like Transformers

 Restricted Access Sequence Processing (RASP, 2021): programming language of Transformer-implementable operations



```
def flip():
    length = (key(1) == query(1)).value(1)
   flip = (key(length - indices - 1) == query(indices)).value(tokens)
    return flip
flip()
```

Input h e I I o



https://srush.github.io/raspy/





We mostly don't understand it, though

 Much great work from Anthropic if this has captured your curiosity!

Toy Models of Superposition



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In-context Learning and **Induction Heads**

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MODELS WITH MORE THAN ONE LAYER HAVE AN ABRUPT IMPROVEMENT IN IN-CONTEXT LEARNING

AUTHORS





Should you be able to code a Transformer?

- Definitely not necessary!
- BUT: it's not difficult, it is fun, and is probably worth doing
- Andrej Karpathy's GPT-2 implementation is <400 lines of code, including Attention and MLP blocks





https://www.youtube.com/watch?v=kCc8FmEb1nY





Resources

- Lucas Beyer's <u>Lecture on Transformers</u>
- Peter Bloem's "Transformers from Scratch"
- Nelson Elhage's "<u>Transformers for Software Engineers</u>" for a different view
- Lillian Weng's "<u>The Transformer Family v2</u>" megapost



Andrej Karpathy's entire <u>Neural Networks: Zero to Hero</u> video series

Questions?









Notable LLMs









From Lukas Beyer's lecture Intro to Transformers.

Three Easy Pieces



BERT (2019)

- Bidirectional Encoder Representations from Transformers
- Encoder-only (no attention masking)
- 110M params
- 15% of all words masked out
- Was great, now dated





From Lukas Beyer's lecture Intro to Transformers.

T5: Text-to-Text Transfer Transformer (2020)

- Input and output are both text strings
- Encoder-Decoder architecture
- 11B parameters
- Still could be a good choice for fine-tuning!



Das ist gut.

A storm in Attala caused 6 victims.

This is not toxic.



Translate EN-DE: This is good. Summarize: state authorities dispatched... Is this toxic: You look beautiful today!

From Lukas Beyer's lecture Intro to Transformers.

T5 Training Data

- Unsupervised pre-training on Colossal Clean Crawled Corpus (C4)
 - Start with Common Crawl (over 50TB of compressed data, 10B+ web pages)
 - Filtered down to ~800GB, or ~160B tokens
- Also trained on academic supervised tasks
- We discarded any page with fewer than 5 sentences and only retained contained at least 3 words.
- We removed any page that contained any word on the "List of Dirty, Naug or Otherwise Bad Words".⁶
- Some pages inadvertently contained code. Since the curly bracket "{ many programming languages (such as Javascript, widely used on the well natural text, we removed any pages that contained a curly bracket.
- To deduplicate the data set, we discarded all but one of any three-se occurring more than once in the data set.

https://paperswithcode.com/dataset/c4

	 Sentence acceptability judgment
	 CoLA <u>Warstadt et al., 2018</u>
	 Sentiment analysis
	• SST-2 <u>Socher et al., 2013</u>
	 Paraphrasing/sentence similarity
	 MRPC <u>Dolan and Brockett</u>, 2005
	 STS-B <u>Ceret al., 2017</u>
	 QQP <u>lyer et al., 2017</u>
	 Natural language inference
	 MNLI <u>Williams et al., 2017</u>
	 QNLI <u>Rajpurkar et al.,2016</u>
ed lines that	 RTE <u>Dagan et al., 2005</u>
	 CB <u>De Marneff et al., 2019</u>
ghty, Obscene	 Sentence completion
	 COPA <u>Roemmele et al., 2011</u>
" appears in	 Word sense disambiguation
b) but not in	 WIC <u>Pilehvar and Camacho-Collados, 2018</u>
	 Question answering
entence span	 MultiRC <u>Khashabi et al., 2018</u>
	 ReCoRD <u>Zhang et al., 2018</u>
	 BoolQ <u>Clark et al., 2019</u>

https://stanford-cs324.github.io/winter2022/lectures/data/





GPT / GPT-2 (2019)

- Generative Pre-trained Transformer
- Decoder-only (uses masked selfattention)
- Largest model is 1.5B









From Lukas Beyer's lecture Intro to Transformers.

GPT-2 Training Data

- Found that Common Crawl has major data quality issues
- Formed the WebText dataset
 - scraped all outbound links (45M) from Reddit which received at least 3 karma
- After de-duplication and some heuristic filtering, left with 8M documents for a total of 40GB of text

https://cdn.openai.com/better-language-models/language_models_are_unsupervised_multitask_learners.pdf







Byte Pair Encoding

- How does GPT tokenize?
- Middle ground between
 - old-school NLP tokenization, where out-of-vocab words would be replaced by a special token
 - UTF-8 bytes



Unicode characters like emojis may be split into many tokens containing the underlying bytes: 🖑

Sequences of characters commonly found next to each other may be grouped together: 1234567890

Clear

Tokens 64

TEXT

A helpful rule of thumb is that one token generally corresponds to ~4 characters of text for common English text. This translates to roughly $\frac{3}{4}$ of a word (so 100 tokens ~= 75 words). 51

Many words map to one token, but some don't: indivisible.

Show example

Characters 252

Many words map to one token, but some don't: indivisible.

Unicode characters like emojis may be split into many tokens containing the underlying bytes: 000000

Sequences of characters commonly found next to each other may be grouped together: 1234567890

TOKEN IDS



GPT-3 (2020)

- Just like GPT-2, but 100x larger (175B params)
- Exhibited unprecedented few-shot and zeroshot learning



Zero-shot

The model predicts the answer given only a natural language discription of the task. No gradient updates are performed.

1	Translate English to French:	<i>←</i>	ta
2	cheese =>	<i>←</i>	pr

One-shot

In addition to the task description, the model sees a single example of the task. No gradient updates are performed.

1	Translate English to French:	<	ta
2	sea otter => loutre de mer	<i>(</i>	e)
3	cheese =>	<	– pi

Few-shot

In addition to the task description, the model sees a few examples of the task. No gradient updates are performed.









https://arxiv.org/pdf/2005.14165.pdf



LifeArchitect.ai/models



GPT-4 (2023)

This report focuses on the capabilities, limitations, and safety properties of GPT-4. GPT-4 is a Transformer-style model [39] pre-trained to predict the next token in a document, using both publicly available data (such as internet data) and data licensed from third-party providers. The model was then fine-tuned using Reinforcement Learning from Human Feedback (RLHF) [40]. Given both the competitive landscape and the safety implications of large-scale models like GPT-4, this report contains no further details about the architecture (including model size), hardware, training compute, dataset construction, training method, or similar.





Computation used to train notable AI systems

Computation is measured in petaFLOP, which is 10¹⁵ floating-point operations.







The Bitter Lesson









But what exactly is the relationship between model size and dataset size?



Chinchilla (2022)

- Empirically derived formulas for optimal model and training set size given a fixed compute budget
- Found that most LLMs are "undertrained"
- Trained Chinchilla (70B) vs Gopher (280B) at the same compute budget, by using 4x fewer params and 4x more data
- (Note that this is for one epoch)



Training Compute-Optimal Large Language Models

Jordan Hoffmann*, Sebastian Borgeaud*, Arthur Mensch*, Elena Buchatskaya, Trevor Cai, Eliza Rutherford, Diego de Las Casas, Lisa Anne Hendricks, Johannes Welbl, Aidan Clark, Tom Hennigan, Eric Noland, Katie Millican, George van den Driessche, Bogdan Damoc, Aurelia Guy, Simon Osindero, Karen Simonyan, Erich Elsen, Jack W. Rae, Oriol Vinyals and Laurent Sifre*

*Equal contributions





LLaMA (2023)

- "Chinchilla-optimal" open-source LLMs from Meta
- Several sizes from 7B to 65B, trained on at least 1T tokens
- Benchmarks competitively again GPT-3 and other LLMs
- Open-source, but non-commerc



params	dimension	n heads	n layers	learning rate	batch size	n t
6.7B	4096	32	32	$3.0e^{-4}$	4M	1
13.0B	5120	40	40	$3.0e^{-4}$	4M	1
32.5B	6656	52	60	$1.5e^{-4}$	4M	1
65.2B	8192	64	80	$1.5e^{-4}$	4M	1

Table 2: Model sizes, architectures, and optimization hyper-parameters.

			Humanities	STEM	Social Sciences	Other	A
	GPT-NeoX	20B	29.8	34.9	33.7	37.7	
	GPT-3	175B	40.8	36.7	50.4	48.8	
st	Gopher	280B	56.2	47.4	71.9	66.1	
	Chinchilla	70B	63.6	54.9	79.3	73.9	
		8B	25.6	23.8	24.1	27.8	
	PaLM	62B	59.5	41.9	62.7	55.8	
		540B	77.0	55.6	81.0	69.6	
Jal		7B	34.0	30.5	38.3	38.1	
	II oMA	13 B	45.0	35.8	53.8	53.3	
	LLawiA	33B	55.8	46.0	66.7	63.4	
		65B	61.8	51.7	72.9	67.4	

Table 9: Massive Multitask Language Understanding (MMLU). Five-shot accuracy.





LLaMA Training Data

- Custom quality-filtering of CommonCrawl + some C4 + Gith + Wikipedia + Books + ArXiV + Stack Exchange
- RedPajama:
 open-source
 recreation

			202					
			Dataset	Sampling prop.	Epochs	Dis		
g Data			CommonCrawl	67.0%	1.10	3		
ering of me C4 + Github			C4	15.0%	1.06	7		
			Github	4.5%	0.64	32		
			Wikipedia	4.5%	2.45	1		
×⊥ ΛrVi				4.5%	2.23 1.06	1		
5 + A[X]V +			ArXiv	2.5%		(
	RedPajama	LLaMA*	StackExchange	2.0%	1.03	, 		
CommonCrawl 878 billion 852 billion			Table 1: Pre-training data. Data mixtures used for each subset we list the sampling in					
C4	175 billion	190 billion	tion, number of o	epochs performed	d on the subs			
Github	59 billion	100 billion	runs on 1T tokens have the same s			ropo		
Books	26 billion	25 billion	https://ai	rxiv.org/pdf/230	2.13971.p	odf		
ArXiv	28 billion	33 billion						
Wikipedia	24 billion	25 billion						
StackExchange	20 billion	27 billion						
Total	1.2 trillion	1.25 trillion						

https://www.together.xyz/blog/redpajama







Including code in training data

- T5 and GPT-3 (2020) specifically removed code. But most recent models are trained on ~5% code. Why?
- Code-specific models such as OpenAI Codex (2021) was GPT-3 further trained on public GitHub code.
- Empirically, this improved performance on non-code tasks!
- Open-source dataset: The Stack (3TB) of permissively licensed source code)

Yao Fu et al. <u>How does GPT Obtain its Ability?</u>





BigCodeProjec

Introducing 📄 The Stack - a 3TB dataset of permissively licensed code in 30 programming languages.

hf.co/datasets/bigco...

You want your code excluded from the model training? There is an optout form and data governance plan:

bigcode-project.org/docs/about/the...





And there's another important part of the story: Instruction Tuning

Few-shot vs Zero-shot

- At the time of GPT-3 (2020), the mindset was mostly few-shot
 - e.g. text completion
- By the time of ChatGPT (2022), the mindset was all zero-shot
 - e.g. instruction-following



Few-shot

In addition to the task description, the model sees a few







Supervised Fine-tuning

- Very little text in the original GPT-3 dataset is of the zero-shot form.
- To improve performance on zero-shot inputs, fine-tuned on a smaller highquality dataset of instructionscompletions
- (Sourced from thousands of contractors)





Zero-shot

The model predicts the answer given only a natural language discription of the task. No gradient updates are performed.



https://openai.com/blog/how-should-ai-systems-behave 64





InstructGPT/GPT-3.5

- Had humans rank different GPT-3 outputs, and used RL to further fine-tune the model
- **Much** better at following instructions
- Released as textdavinci-002 in OpenAI API

Explain the moon landing to a 6 year old in a few sentences. PROMPT

COMPLETION GPT-3 Explain the theory of gravity to a 6 year old. Explain the theory of relativity to a 6 year old in a few sentences. Explain the big bang theory to a 6 year old. Explain evolution to a 6 year old. InstructGPT

back to the earth so we could all see them.



https://openai.com/blog/instruction-following/





ChatGPT

- Further RLHF on **conversations**
- ChatML format (messages from system, assistant, user roles)

4	openai.ChatCompletion.create(
5	<pre>model="gpt-3.5-turbo",</pre>
6	messages=[
7	{"role": "system", "conte
8	{"role": "user", "content
9	{"role": "assistant", "co
10	{"role": "user", "content
11	
12)



nt": "You are a helpful assistant."}, ': "Who won the world series in 2020?"}, ntent": "The Los Angeles Dodgers won the Worl ': "Where was it played?"}



The GPT Lineage



Yao Fu's <u>How does GPT Obtain its Ability?</u>



LM + code training then instruction tuning

"Alignment Tax"

- Instruction-tuning increases the model's zero-shot ability, but at a cost
 - Confidence becomes less calibrated
 - Few-shot ability suffers





GPT-4 Technical Report - https://arxiv.org/pdf/2303.08774.pdf





It's possible to "steal" RLHF

We introduce Alpaca 7B, a model fine-tuned from the LLaMA 7B model on 52K instruction-following demonstrations. On our preliminary evaluation of single-turn instruction following, Alpaca behaves qualitatively similarly to OpenAI's text-davinci-003, while being surprisingly small and easy/cheap to reproduce (<600\$). Web Demo GitHub

Stanford Alpaca

 Got 52K instruction-following demonstrations from textdavinci-003, then fine-tuned LLaMA on them.





OpenAssistant

- April 2023 dataset release
- 160K messages across 66K conversation trees, 35 languages, 460K quality ratings, 13.5K volunteers

https://huggingface.co/datasets/OpenAssistant/oasst1



OpenAssistant Conversations - Democratizing Large Language Model Alignment

An andreas.k	yan	Yannic Kilo nic@ykilcł	c her * her.com	1	
Dimitri von Rütte Sotiris Anagnosti		stidis Zhi-R	ui Tam	Keith	Stevens
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Chri		Huu Nguye	en		

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And one last idea



Retrieval-enhanced Transformer (2021)

- Instead of both learning language and memorizing facts in the model's params, why not just learn language in params, and retrieve facts from a large database?
- BERT-encode sentences, store them in large DB (>1T tokens)
- Then, fetch matching sentences and attend to them.
- Doesn't work as well as large LLMs. Yet.





Improving language models by retrieving from trillions of tokens

Sebastian Borgeaud[†], Arthur Mensch[†], Jordan Hoffmann[†], Trevor Cai, Eliza Rutherford, Katie Millican, George van den Driessche, Jean-Baptiste Lespiau, Bogdan Damoc, Aidan Clark, Diego de Las Casas, Aurelia Guy, Jacob Menick, Roman Ring, Tom Hennigan, Saffron Huang, Loren Maggiore, Chris Jones, Albin Cassirer, Andy Brock, Michela Paganini, Geoffrey Irving, Oriol Vinyals, Simon Osindero, Karen Simonyan, Jack W. Rae[‡], Erich Elsen[‡] and Laurent Sifre^{†,‡} All authors from DeepMind, [†]Equal contributions, [‡]Equal senior authorship

https://arxiv.org/pdf/2112.04426.pdf

Dec 2021






- Lillian Weng's "<u>The Transformer Family v2</u>" megapost
- Xavier Amatriain's <u>Transformer Models Catalog</u>
- Yao Fu's <u>How does GPT Obtain its Ability?</u>





Questions?









Training & Inference





- Massive amounts of data
- Massive models don't fit on a single GPU or even a single multi-GPU machine
- Long training runs are painful





Massive amounts of data

- Massive models don't fit on a single GPU or even a single multi-GPU machine
- Long training runs are painful



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- Massive amounts of data
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Parallelism

- Data parallelism: spread a single batch of data across GPUs
- Model parallelism: spread the model's layers across GPUs
- Tensor parallelism: spread a single matrix op across GPUs

https://openai.com/blog/techniques-for-training-large-neural-networks/



Data Parallelism



Pipeline Parallelism



Tensor Parallelism





BLOOM (GPT-3 sized LM)

Component	DeepSpeed
ZeRO Data Parallelism	V
Tensor Parallelism	
<u>Pipeline Parallelism</u>	V
BF160ptimizer	V
Fused CUDA Kernels	

DataLoader

Had to use multiple tricks ("3D parallelism") from two great libraries: DeepSpeed and Megatron-LM

https://huggingface.co/blog/bloom-megatron-deepspeed





https://www.deepspeed.ai/training/





Sharded Data-Parallelism



GPU₂ broadcasts the parameters for M₂

Literally pass around model params between GPUs as computation is proceeding!

https://www.microsoft.com/en-us/research/blog/zero-deepspeed-new-system-optimizations-enable-training-models-with-over-100-billion-parameters/







Helpful video:





- Massive amounts of data
- Massive models don't fit on a single GPU or even a single multi-GPU machine
- Long training runs are painful





A glimpse into training hell

- Dozens of manual restarts, 70+ automatic restarts que to nov failures
- Manual restarting from checkpoints when loss would diverge
- Switching optimizers and software versions in the middle of training
 - 2021-11-28 10:09am ET [Stephen]: 12.30
 - 12.29 failed with the same `filename storages not found`
 - Since the exception said pg0-55, i ssh'd into it and tried manually loading its checkpoints. All 6 0 parts got the same storages exception!
 - I could replicate this with the storages I had manually downloaded 0
 - Conclusion: 33250 checkpoints are corrupt. Maybe from R12.26 and R12.25 aggressively 0 overwriting the checkpoints.

https://arxiv.org/pdf/2205.01068.pdf







"Training run babysitting"

GPT-4 contributions

Pretraining

Core contributors

Christopher Berner Supercomputing lead Greg Brockman Infrastructure lead Trevor Cai Throughput lead David Farhi Manager of optimization team Chris Hesse Infrastructure usability co-lead Shantanu Jain Infrastructure usability co-lead Kyle Kosic Uptime and stability lead Jakub Pachocki Overall lead, optimization lead Alex Paino Architecture & data vice lead Mikhail Pavlov Software correctness lead Michael Petrov Hardware correctness lead Nick Ryder Architecture & data lead Szymon Sidor Optimization vice lead Nikolas Tezak Execution lead Phil Tillet Triton lead Amin Tootoonchian Model distribution, systems & networking lead Qiming Yuan Dataset sourcing and processing lead Wojciech Zaremba Manager of dataset team

Compute cluster scaling

Christopher Berner, Oleg Boiko, Andrew Cann, Ben Chess, Christian Gil Emy Parparita, Henri Roussez, Eric Sigler, Akila Welihinda

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Hardware correctness

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Optimization & architecture

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Training run babysitting

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Vision

Core contributors

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Compute cluster scaling

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Hardware correctness

Oleg Boiko, Trevor Cai, Michael Petrov, Alethea Power

Data

Jong Wook Kim, David Mély, Reiichiro Nakano, Hyeonwoo Noh, Long Ouyang, Raul Puri, Pranav Shyam, Tao Xu

Alignment Data

Long Ouyang

Training run babysitting

Trevor Cai, Kyle Kosic, Daniel Levy, David Mély, Reiichiro Nakano, Hyeonwoo Noh, Mikhail Pavlov, Raul Puri, Amin Tootoonchian

Deployment & post-training

Ilge Akkaya, Mark Chen, Jamie Kiros, Rachel Lim, Reiichiro Nakano, Raul Puri, Jiayi Weng

https://openai.com/contributions/gpt-4

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Considerations for LLM inference

- Understanding auto-regressive sampling
- Improving (or not) runtime complexity
- Dealing with large model size







Auto-regressive Sampling

• Remember that we sample tokens one at a time

. . .

- [lt's, a, blue,
- The softmax outputs a peaky probability distribution over possible next tokens
- Temperature parameter makes it less peaky
 - t=0 will always sample the most likely next token;
 - t=1 will often sample less-likely ones
- Human text is not all high-probability next words!



https://arxiv.org/abs/1904.09751

Timestep

40

60

80

20

0.8

0.6

0.4

0.2

0

0

Probability



Runtime Complexity

- Self-attention runs in O(N^2) for sequence length N
- Many O(N) approximations developed
- But none have provided a s improvement



 Recently, FlashAttention sped things up via smart GPU programming

Based on "Efficient Transformers: A Survey" by Yi Tay, Mostafa Dehghani, Dara Bahri, Donald Metzler and "Long Range Arena: A Benchmark for Efficient Transformers" by Y Tay, M Dehghani, S Abnar, Y Shen, D Bahri, P Pham, J Rao, L Yang, S Ruder, D Metzler

http://lucasb.eyer.be/transformer

https://github.com/HazyResearch/flash-attention

Dealing with Large Model Sizes

- Large subject! Lilian Weng from OpenAI has a <u>thorough post</u>
- Quantization is most relevant to us
 - LLM weights are usually in float32 or 16
 - Recent work (LLM.int8) has shown that 8-bit post-quantization is basically fine
 - Even 4-bit seems fine!

The case for 4-bit precision: **k-bit Inference Scaling Laws**

Tim Dettmers¹ **Luke Zettlemoyer**¹ https://arxiv.org/pdf/2212.09720.pdf

LLaMA Quantization LLMBC 2023

model	original size	quantized size (4-bit)
7B	13 GB	3.9 GB
13B	24 GB	7.8 GB
30B	60 GB	19.5 GB
65B	120 GB	38.5 GB

https://github.com/ggerganov/llama.cpp











Resources

- LLMs at scale.
- OpenAI post <u>Techniques for Training Large Neural Networks</u>
- Lillian Weng's "Large Transformer Model Inference Optimization"



• Megatron-LM (<u>GitHub</u>): probably still the best insights into training

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Questions?







Questions?













Thanks!

/imagine green tropical parrot eating
stack of pancakes, flapjack breakfast,
hyper-realistic portrait, DSLR Canon
R5, chromatic aberration, accent
lighting, super resolution, hyperdetailed, cinematic, OpenGL - Shaders